## Practical Workbook CS-221 Computer Organization & Design



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Department of Computer & Information Systems Engineering NED University of Engineering & Technology

## Practical Workbook CS-221 Computer Organization & Design



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## INTRODUCTION

This workbook has been compiled to assist the conduct of labs for CS-221 Computer Organization and Design. Practical work relevant to this course aims at providing students a chance to interact with various simulation tools to practice and learn various aspects of Instruction Set Architectures and Computer Organization. This workbook assists instructor and student in practical realization of theoretical concepts of the course, and provides in-depth understanding and elaborate system programming experience. The labs are intended to be thought provoking so that students can think out-of-the- box and have their own way of solving a problem rather than following the traditional footsteps. This is what makes the most exciting area of Computer Organization and Design!

The Course Profile of CS-221 Computer Organization and Design lays down the following Course Learning Outcome:

"Demonstrate the use of simulation tools for various Instruction Set Architectures (C3, PLO-5)" All labs of this workbook have been designed to assist the achievement of the above CLO. A rubric to evaluate student performance has been provided at the end of the workbook.

In the first seven labs, QtSPIM is used to give students firm grasp of assembly language of MIPS processor, an essential component of many embedded systems. MIPS is an example of RISC (Reduced Instruction Set Computer) design wherein every feature of ISA (e.g. number of instructions in the instruction set, instruction formats, addressing modes) is reduced leading to a simple processor.

In next five labs, LogiSim has been introduced, which is a simulation tool for designing and simulating digital logic circuits. It is used to construct and simulate entire CPUs for educational purposes. Using LogiSim students can simulate datapath of MIPS processor (or its subset) and manipulate the design for them, thus getting a profound insight of processor design according to its Instruction Set Architecture. The last lab incorporates a cache simulator – Cache 351, to help students better understand cache mapping techniques and write policies.

## CONTENT

Lab	Title	Page	Teacher's	Date
Session		No.	Signature	
No.	Evalue data tangén instructions of MIDS assembly	1		
	Explore data transfer instructions of MIP'S assembly	1		
2	Explore system calls for convenient user input/output	12		
3	Practice with MIPS arithmetic & logic instructions	17		
4	Explore multiplication & division operations in MIPS assembly	23		
5	Explore decision making in MIPS assembly	29		
6	Employ concept of looping structures in MIPS assembly	34		
7	Apply modular approach & developing functions in MIPS assembly	40		
8	Simulate write port and read ports of register file in MIPS datapath using LogiSim tool	48		
9	Simulate instruction fetch module with register file and ALU Module and verify simulation results using LogiSim	59		
10	Simulate instruction fetch module with register file and ALU Module and verify simulation results using LogiSim	66		
11	Simulate data memory module for MIPS datapath and integrate it with previously designed sub-circuit using LogiSim	70		
12	Simulate control unit for MIPS datapath and integrate it with previously designed sub-circuit using LogiSim	73		
13	Extract various fields of real number stored in IEEE 754 binary 32 format	81		
14	Illustrate cache mapping techniques & write polices using 351 Cache simulator	87		
	Appendix A: MIPS architecture	94		
	Appendix B: QtSpim (Quick reference)			
	Rubrics			